

WILARD	ROGUE	ARCHER	WARRIOR	CLERIC
MOVEMENT: Moves in an L shape 1 space vertically and 2 spaces horizontally or 2 spaces vertically and 1 space horizontally May move through opponent's pieces ATTACK: 2 spaces away orthogonally 1 space diagonally May not attack orthogonally adjacent spaces 1 2 3	MOVEMENT: Can move any number of spaces in any one direction ATTACK: 1 Space orthogonally 1 2 3	MOVEMENT: Can move any number of spaces in one direction diagonally ATTACK: 2 Spaces away orthogonally 1 Space diagonally May not attack orthogonally adjacent spaces 1 2 3	MOVEMENT: 1 Space in any direction ATTACK: 1 Space orthogonally 1 2 3 4 5	MOVEMENT: Can move any number of spaces in one direction horizontally or vertically HEAL: 2 spaces orthogonally 1 space diagonally Heal 1 point of damage on any ally within range SPECIAL: May sacrifice this piece to revive an ally. Ally revives with up to 3 life (may not go above ally's max health) 1 2 3 4