THE BARON'S DOMINO GAME

OBJECTIVE

Be the first, each hand, to play all your dominoes.

Be the first player to reach 30 points. (Winning score can be adjusted)

SET UP

-Shuffle the dominoes facedown.

-Each player draws a hand of 7 dominoes.

-All remaining dominoes are left facedown to the side, within reach. This is the draw pile.

-Randomly determine who will play first.

-After the first hand, the player with the highest score will start each hand. If 2 or more players are tied for the highest score, the player that won the last hand will start.

HOW TO PLAY

Call- Place a domino from your hand to the table in front of you, to the right of any of your previously played dominoes. The number pointing away from you, towards the center of the table is the current "CALL".

Respond- Place a domino from your hand to the table in front of you, to the right of any of your previously played dominoes. The number pointing away from you, towards the center of the table MUST match the current "CALL".

-On your turn, if there is no current "CALL", or if you are the player that made the current "CALL", then you will make a new "CALL".

-If there is a current "CALL", you must "RESPOND". If you "RESPOND", you will then make a new "CALL".

-If there is a current "CALL", and you can't "RESPOND", draw a domino from the draw pile. If this domino matches the current "CALL", you may immediately "RESPOND". If the drawn domino doesn't match, or if the draw pile is empty, pass your turn.

ROUND END

When a player plays their last domino, they will receive points equal to the pips on both sides of the domino. (Example: the 6/4 domino will score you 10 points)

Bonus Points: After a player plays their last domino, it is treated as a bonus "CALL". The winning player will receive 1 bonus point for each opponent that cannot "RESPOND".

If no one has reached the winning score, play another hand.