

Block

Reaction



Prevent an attack directed at you!

Block

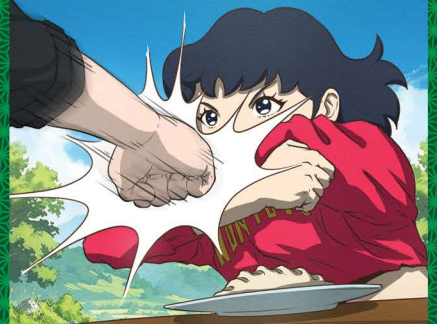
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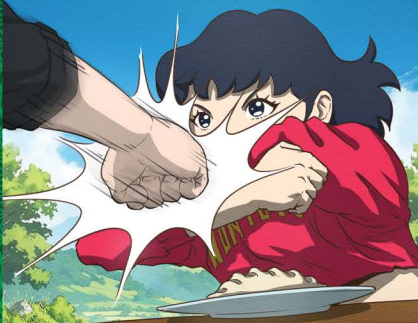
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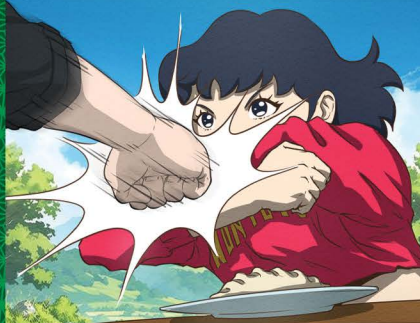
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Combo Strike

Attack



Destroy an opponent's wonton!
You may play this as a second
attack!

Combo Strike

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Combo Strike

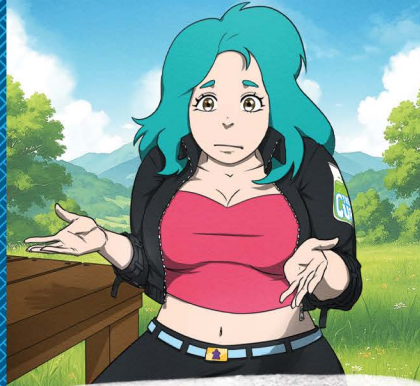
Attack



Destroy an opponent's wonton!
You may play this as a second
attack!

Confuse

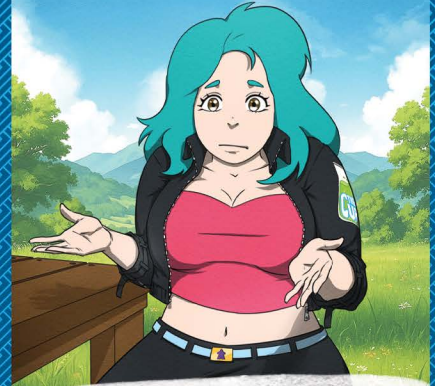
Strategy



Target player randomly discards
2 cards, then draws 2 cards!

Confuse

Strategy



Target player randomly discards
2 cards, then draws 2 cards!

Copycat

Reaction



Play this card as though it were a
copy of any card played this turn!

Copycat

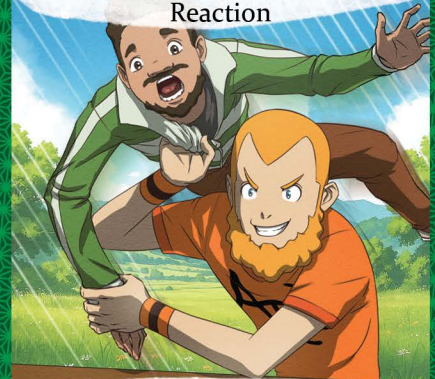
Reaction



Play this card as though it were a
copy of any card played this turn!

Counter Strike

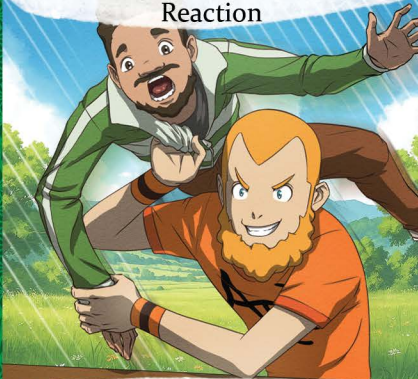
Reaction



Prevent an attack directed at you!
Then, ATTACK!
Destroy one of your
attacker's wontons!

Counter Strike

Reaction



Prevent an attack directed at you!
Then, ATTACK!
Destroy one of your
attacker's wontons!

Deep Breath

Strategy



Draw 2 cards!

Deep Breath

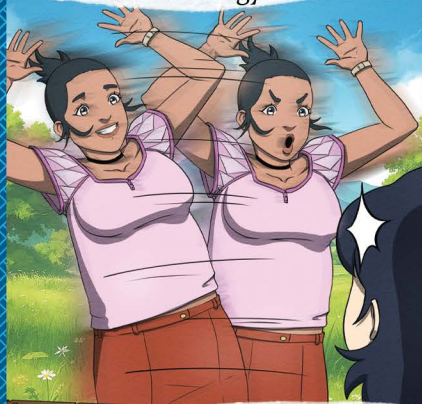
Strategy



Draw 2 cards!

Distract

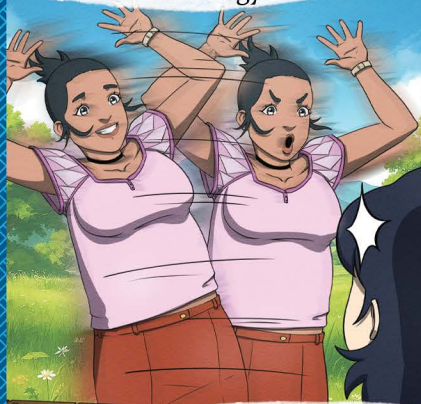
Strategy



Take a random card from an opponent's hand!

Distract

Strategy



Take a random card from an opponent's hand!

Dodge

Reaction



Avoid an attack directed at you!

Dodge

Reaction



Avoid an attack directed at you!

Dodge

Reaction



Avoid an attack directed at you!

Dust It Off

Strategy



Add a wonton to your plate from your hand!

Kamikaze

Attack



Destroy an opponent's wonton! This can't be blocked! If this is dodged, you lose 1 wonton!

Kamikaze

Attack



Destroy an opponent's wonton! This can't be blocked! If this is dodged, you lose 1 wonton!

Kamikaze

Attack



Destroy an opponent's wonton! This can't be blocked! If this is dodged, you lose 1 wonton!

Mind Read

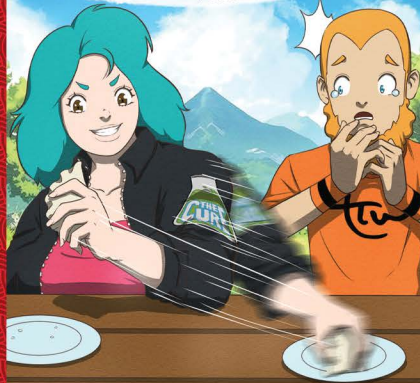
Strategy



Look at an opponent's hand!
Discard 1 card from their hand!

Mine

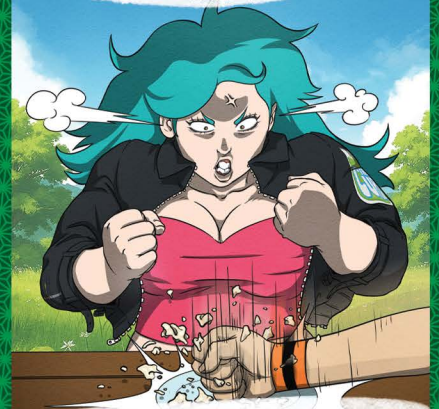
Attack



Destroy an opponent's wonton!
Add that card to your hand instead
of your opponent's hand!

Revenge

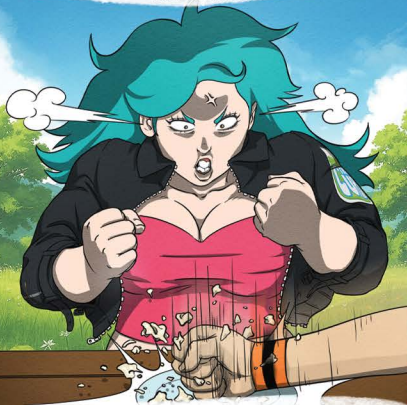
Reaction



Play after you lose a wonton!
Immediately play a card!

Revenge

Reaction



Play after you lose a wonton!
Immediately play a card!

Set Up

Strategy



Draw 2 cards, then put any 1 card
back on the top of the deck!

Steal

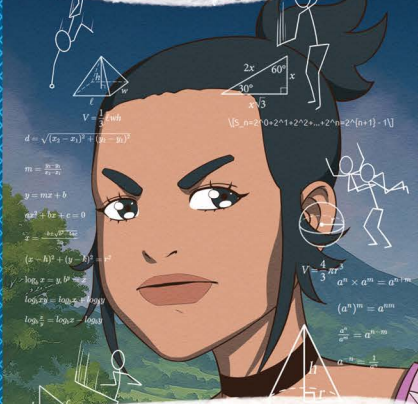
Attack



Steal an opponent's wonton
and add it to your plate!

Strategize

Strategy



Draw 3 cards, then discard
any 2 cards!

Strike

Attack



Destroy an opponent's wonton!

Strike

Attack



Destroy an opponent's wonton!

Strike

Attack



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Destroy an opponent's wonton!

Strike

Attack



Destroy an opponent's wonton!

Swap

Strategy



Swap this card with any 1 wonton on your plate!

Swift Strike

Attack



Destroy an opponent's wonton!
This can't be dodged! If this is blocked, you discard 1 card!

Swift Strike

Attack



Destroy an opponent's wonton!
This can't be dodged! If this is blocked, you discard 1 card!

Swift Strike

Attack



Destroy an opponent's wonton!
This can't be dodged! If this is blocked, you discard 1 card!

Switch It Up

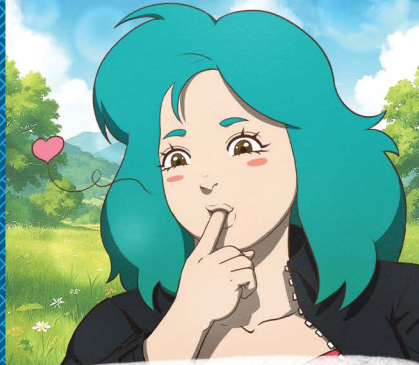
Strategy



Trade hands with an opponent!

Taste Test

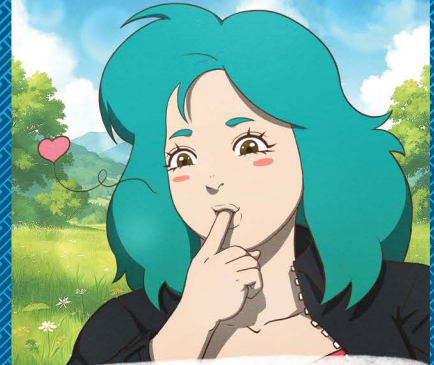
Strategy



Look at all wontons on any 1 plate!

Taste Test

Strategy



Look at all wontons on any 1 plate!

Think Again

Reaction



Prevent any card that was just played!

Think Again

Reaction



Prevent any card that was just played!



2-4
8+
30 Min

OBJECTIVE

Be the LAST player with any wontons left on your plate!

SET-UP

- Shuffle the deck.
- Deal 3 cards to each player face down. DON'T LOOK AT THESE CARDS! This is called your "plate".
- Deal 3 more cards to each player. This is your starting hand. You may look at these cards but keep them secret from the other players.
- Place the rest of the deck in the center of the table. You are now ready to begin! The player that has most recently eaten ANY form of dumpling goes first. If there is a tie, the youngest player will start.

GAMEPLAY

On your turn, follow these steps:

1. Draw a card.
2. Decide whether to PASS or PLAY.
PASS - Draw another card and end your turn.
PLAY - Play cards from your hand.

There are 3 types of cards:

Strategy - You may play ANY number of these on your turn, but only before you attack. Strategy cards generally allow you to manage your hand or mess with your opponents.

Attack - You may play only 1 of these on your turn. Attacks destroy your opponent's wontons. Playing an attack will always end your turn.

Reaction - You may play these in response to other cards, even if it's not your turn. Reaction cards generally protect you from attacks or allow you to act out of turn.

When you play a card, place it face up in the discard pile next to the deck.
If the deck ever runs out of cards, shuffle the discard pile and place it face down as the new deck.

ATTACKING

When you play an attack card, declare an opponent as your target. Your target has a chance to respond with a reaction card. If successful, the attacker selects which wonton is being destroyed.

Keep in mind that attacking will always end your turn. You can't play any more strategy or attack cards after your attack resolves, unless a card says otherwise. Reactions can still be played.

Losing a Wonton

When one of your wontons is destroyed, pick up the card and place it into your hand.
If you lose your last wonton, you are out of the game! You slump over in hunger and sadness...

HOWEVER, you are not eliminated until the end of the turn. You may continue to play any legal cards until the end of the turn. Using reaction cards such as "Revenge" and "Copycat" allow you to attempt a last second attack or simply a disruption for a remaining player. It is possible to add a wonton back to your plate before the turn ends. If you do, you are still in the game!

End of Turn

Refresh - Any player with no cards in hand draws 1 card.

Hand Limit - You can never end a turn with more than 5 cards in hand. You are allowed to have more than 5 cards in your hand during your turn, but you must either play or discard down to 5 cards by the end of your turn.

END GAME

At the end of any turn, if only 1 player has any wontons remaining on their plate, they win the game.
Keep in mind that it is possible for ALL wontons to be destroyed by the end of the turn. If this occurs, then the game is a draw.

FAQ

-Dodge & Block work the same by negating the effect of an attack. HOWEVER, there are more Blocks than Dodges in the deck and some cards specifically refer to one or the other, like Swift Strike & Kamikaze.

-If a Kamikaze is dodged, the player that played Kamikaze selects which of their own wontons is destroyed.

-Counter Strikes do NOT trigger the negative effects of Swift Strike or Kamikaze.

-When using Taste Test, be sure to return all cards to their original placement. Switching a wontons placement on a plate is NOT allowed unless specifically stated on a card, like Swap.

-Think Again can be used to negate the effects of ANY card, including attacks.

-Combo Strike can target a different player than your previous attack.

-Combo Strike only allows for a second attack, NOT a third.

-Copycat, being a reaction, can be played anytime; this allows players to break normal turn order and rules. For Example, using it to copy an attack during an opponent's turn, or copying an attack at the end of your own turn WOULD be allowed.

